

Department: Visual Art
Course Name: Advanced Placement 2D Art and Design

Course Description:

This course offers highly motivated students the opportunity to compile an extensive body of work that reflects synthesis through the connection between media, technique and concept. Students will work toward completing and documenting the development of a 12-15-piece portfolio. Students should expect to dedicate studio time outside of class, on a regular basis, to complete this work. Although studio production is an important component of this course, students will also learn how to think critically and analyze work to develop a heightened understanding of the aesthetics through writing, research and art criticism. The coursework for AP Studio Art begins over the preceding summer. Students will complete an in-depth journal focusing on both drawing and researching artists and ideas in preparation for the work they will do in this course demonstrating a sustained investigation in an area of focus. Prerequisite: Studio II with instructor approval or Honors art

Content:

Creation of work in a range of materials
Mark-making
Shading and value development
Compositional design tools and strategies
Color theory
Visual narrative
Artistic integrity
Art criticism
Master and contemporary artists
Content-specific vocabulary
Matting and presentation
Development of a body of work that reflects a sustained investigation

Skills:

Increase technical handling of various wet and dry media
A range of technical and creative design approaches
digital editing
Understand and practice artistic integrity throughout all the work produced in this course
Apply basic techniques to more complex experimental processes with confidence
Recognize strengths and weaknesses in their work as well as the work of their peers through the process of critique and written evaluation
Prepare and submit work for displays, exhibits, and juried shows
Design cohesive independent projects that evolve from an idea into a composition that is resolved both in form and content
Creation of a body of work that reflects the synthesis of conceptual ideas, technical skill and the creative process

Text and Materials:

Equipment, tools and materials appropriate to course
Information is gathered online as well as from videos and reference books

This course will have a supply list and/or \$75 per semester fee to cover consumable project materials and matting supplies.

Methods of Instruction:

Guided dialogue accompanied by visual media

Guided practice and individual instruction

Guided interactive instruction using digital applications like Padlet, Nearpod and Flipgrid

Demonstration of projects broken down into sequential steps

Peer coaching

Class critique

Museum and gallery experiences both virtually and potentially in person

Methods of Evaluation:

Grading contracts that include investment, accountability, and participation

Resolution of assignments that reflect both strong technical aspects

and divergent, creative decision

Individual critique and portfolio review

Timely completion of major class assignments according to clearly stated objectives

Documented independent time spent on projects from development through completion

Collaborative class critique

Ongoing documentation in a Google Drive process journal

Appropriate use of class time and supplies

