

**Department:** Visual Art

**Course Name:** Advanced Placement 2D Art and Design

**Course Description:**

This course offers highly motivated students the opportunity to compile an extensive body of work that reflects synthesis through the connection between media, technique and concept. Students will work toward completing and documenting the development of a 12-15-piece portfolio. Students should expect to dedicate studio time outside of class, on a regular basis, to complete this work. Although studio production is an important component of this course, students will also learn how to think critically and analyze work to develop a heightened understanding of the aesthetics through writing, research and art criticism. The coursework for AP Studio Art begins over the preceding summer. Students will complete an in-depth journal focusing on both drawing and researching artists and ideas in preparation for the work they will do in this course demonstrating a sustained investigation in an area of focus. Prerequisite: Studio II or Photography II

**Content:**

Creation of work in a range of materials  
Mark-making  
Shading and value development  
Compositional design tools and strategies  
Color theory  
Visual narrative  
Artistic integrity  
Art criticism  
Master and contemporary artists  
Content-specific vocabulary  
Matting and presentation  
Development of a body of work that reflects a sustained investigation

**Skills:**

Increase technical handling of various wet and dry media  
A range of technical and creative design approaches  
digital editing  
Understand and practice artistic integrity throughout all the work produced in this course  
Apply basic techniques to more complex experimental processes with confidence  
Recognize strengths and weaknesses in their work as well as the work of their peers through the process of critique and written evaluation  
Prepare and submit work for displays, exhibits, and juried shows  
Design cohesive independent projects that evolve from an idea into a composition that is resolved both in form and content  
Creation of a body of work that reflects the synthesis of conceptual ideas, technical skill and the creative process

**Text and Materials:**

Equipment, tools and materials appropriate to course  
Information is gathered online as well as from videos and reference books

**This course will have a supply list and/or \$50 per semester fee to cover consumable project materials and matting supplies.**

**Methods of Instruction:**

Guided dialogue accompanied by visual media  
Guided practice and individual instruction  
Guided interactive instruction using digital applications like Padlet, Nearpod and Flipgrid  
Demonstration of projects broken down into sequential steps  
Peer coaching  
Class critique  
Museum and gallery experiences both virtually and potentially in person

**Methods of Evaluation:**

Grading contracts that include investment, accountability, and participation  
Resolution of assignments that reflect both strong technical aspects and divergent, creative decision  
Individual critique and portfolio review  
Timely completion of major class assignments according to clearly stated objectives  
Documented independent time spent on projects from development through completion  
Collaborative class critique  
Ongoing documentation in a Google Drive process journal  
Appropriate use of class time and supplies

